

// BACKGROUND

1. Decisions are often captured as a weighted sum over multiple attributes ¹:

Summed Value = $w_1 * a_1 + w_2 * a_2 + ... + w_n * a_n$

where *a* is how "good" the attribute is, and *w* how "important". 2. Good decisions require flexibly weighting attributes according to context or goals ².

3. The neurocomputational processes enabling attribute evaluation and flexible weighting remain poorly understood

4. Unclear how value and attention interact.

// GOALS

1. Develop fMRI and EEG-compatible paradigm for tracking value and attention during multi-attribute choice.

2. **Investigate** influence of flexible attribute weighting on attention.

3. **Investigate** influence of attention on attribute valuation and weighting.

// METHODS

1. Subjects (n=23) learned values from morphed pairs of images of houses and faces.

2. Subjects accepted or rejected a proposed combination of 2 attributes (1 face and 1 house) based on the summed value. Weights were applied to attributes on a trial-by-trial basis to affect importance.

Stimuli

0.5 - 1.0 (jittered)

???

(subject determined)

(subject determined

???

(subject determined)



101 morphs, with values from -\$1.00 to \$1.00, were created. Morphs varied linearly in \$0.02 increments.

- Fixation

First Attribute

Correct

+ \$0.16

Switch to Second

Attribute

Second Attribute

Return to First

First Attribute

Accept/Reject

Feedback

Experimental Design TIMING **SCREENS**

Attribute Pair Example





100 trials with no re-weighting. Three blocks of 100 trials with re-weighting.

// ANALYSIS

0.75

1. Mixed effects regressions to predict choice and accuracy. 2. Hierarchical Bayesian drift diffusion modeling (HDDM²) of the parameters:

a (boundary): # of multipliers

t (nondecision): # of fixations

V (drift rate): $\beta_0 + \beta_1 * Face_{M1} + \beta_2 * House_{M1} + \beta_3 * Face_{M2} + \beta_4 * House_{M2} + \beta_5 * Face_{M3} + \beta_6 * House_{M3}$ where $\beta_1 - \beta_6$ are the attribute weightings (e.g. Face_{M2} is a Face stimulus with a weight of 2)

Development of a neuroimaging paradigm to dissociate value, weighting, and attention in multi-attribute choice

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// RESULTS



Ideal vs. Measured Multiplier Re-Weighting





• Attention alone **is not** predictive of choice.

• The **interaction** between attention (total attribute dwell time) and value **is a significant predictor** of subject decisions.

• Results suggest that attention **amplifies** the influence of the target attribute.

Attribute **attention** is **influenced by weighting**, but only for the second fixation (when all decision information is known).

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// FURTHER INFORMATION

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// Weighting, Value and Accuracy



If the number of re-weighted attributes = 0 it means that both attributes had weights of x1.

- For **difficult trials** (-\$0.50>Net Value>\$0.50), subjects were **more** accurate with attribute re-weighting than without.
- For easy trials this relationship reverses.
- This effect does not exist for trials with two equivalent multipliers.

Accuracy with Equal Multipliers





// DISCUSSION

1. The proposed paradigm can track attention while manipulating value and weighting of attributes.

2. Subjects are able to dynamically and flexibly re-weight attribute values.

3. More accessible or discernable attributes may tend to be overweighted.

4. Attention, as measured by attribute fixation duration, is not random. It is affected by value and weighting.

5. Going forward fMRI and EEG will be used to localize the neural correlates of attribute evaluation and weighting.

// REFERENCES

- 1. Belton, Valerie. (1986). A Comparison of the Analytic Hierarchy Process and a Simple Multi-Attribute Value Function. *European Journal of Operational Research 26* (1): 7–21.
- 2. Wiecki TV, Sofer I and Frank MJ (2013). HDDM: Hierarchical Bayesian estimation of the Drift-Diffusion Model in Python. *Front. Neuroinform.* 7:14. doi: 10.3389/ fninf.2013.00014